COMPUTING – 3. Curriculum Plan Year: **2**

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	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2				
Coverage Overview	(Programming) PM Year 2 Coding Units Digital Literacy Online Safety (taught through recap sessions on logging on etc and though coding topic).	Information Technology (IT) Word Document – Create a factsheet on Word. Digital Literacy Online Safety when using a search engine.	Digital Literacy - E-Safety Whole school focus. Ongoing / revisited in other terms.	Information Technology: PowerPoint – Presentation. Linked PM units (<u>selected</u> parts to support above): IT / DL - <u>PM Unit 2.5</u> : Effective Searching; IT - <u>PM Unit 2</u> .8: Presenting Ideas	Information Technology Paint Program – Treasure Island	Computer Science (Programming) PM Year 2 Coding Units, followed by If appropriate: Begin to explore different stages and elements of 'Scratch'. (used at RMJ)				
Core Knowledge + Application	I understand what is meant by 'technology' and can identify a variety of examples in and out of school. (DL) I know it is important to log-in to shared computers and can log-in to a Chrome book safely and with increasing independence. (IT/DL) I know why it is important to be kind and polite, including when online (DL) I know that we must be careful when online because not everyone is who they say they are. (DL) I know what an algorithm is and can explain this to another person. (CS) I can create a simple algorithm for a specific purpose and know that the sequence of instructions must be clear, precise and unambiguous. (CS) I know what debugging is and how to do this on a simple program. (CS)	I can log-in to a Chrome books safely and independently. (IT) I can use the keyboard to type words and sentences and use the space bar, shift key for capital letters and full stop keys correctly. (IT) I know how to change the size and colour of the font to improve the appearance of my text. (IT) I can insert an image to my document, with some support. (IT) I know how to save my work to a designated space and can retrieve it at a later stage with some support. (IT) I know that a search engine can be used to find information, including images, about a given topic. (IT) I understand I must be responsible and sensible when using the internet to research about a given topic. (DL/IT) I know to tell an adult if I see something unexpected or worrying online. (DL)	I know that some devices can connect users with other people, e.g. phones, internet, Xbox etc., and know that things can be shared electronically. (DL) I know it is important to log-in to shared computers and can explain why to another person. (DL) I know that not everyone is who they say they are on the internet. (DL) I know what personal information is and can explain why I should not share this online. (DL) I know to tell an adult when I see something unexpected or worrying online. (DL) I know what a digital footprint is and can explain this to another person. (DL)	I know that PowerPoint is a way of displaying and sharing information and can create a simple presentation on to show information about a topic I have researched. (IT) I know that inputting instructions into a computer can make different things happen on the screen within our PowerPoint presentation. (IT/CS) I know that I only need to type in key words to get the information, when using a search engine. (IT) I know that I can change and improve the appearance of my presentation, e.g. changing the font and by adding images. (IT) I know how to change the background can experiment and use some of the other tools in PowerPoint. (IT) I know how to use the shift key to create a question mark / exclamation mark. (IT) I know how to save my work to a designated space and retrieve it at a later stage. (IT)	I know that I can use the tools section to change the appearance and form of the shapes and lines I draw. (IT) I know how to access a Paint Program (through Purple Mash). (IT) I know how to use the tools to change the form of the shapes and lines. (IT) I can use the mouse with increasing control to develop detail in my picture. (IT) I know how to save my work to a designated space and retrieve it at a later stage. (IT)	I know what algorithms are and that programs execute by following precise and unambiguous instructions. (CS) I know how to use numbers, as well as symbols, to specify movements, e.g. forward 4 rather than ↑↑↑↑. (CS) I can use logical reasoning to predict the behaviour of simple programs. (CS) I can identify and correct / debug some errors in a program. (CS)				

COMPUTING - 3. Curriculum Map Year: 2



	Autumn 1		Autumn 2		Spring 1	Spring 2		Summer 1	Summer 2
	Algorithm	Log-in	Microsoft	Font / Text	Internet	Log-in	Research	Paint Program	See Aut 1, plus:
	Program	Username	Word	Space bar	Online	PowerPoint	Search engine	2Paint	Scratch Junior
	Code	Password	Search engine	Shift key	Communication	Presentation	Key words	Tools	Block code
	Sequence	Private	Images	Full- stop key	Cyberbullying	Text	Information	Shape	Numerical
	Precise	Online	Information	Tools / Icon	Personal Information	Images	Research	Lines	Symbol
cal ab	Debug	E-Safety	Research	Appearance	Permission	Sound	Responsible	Background	Execute
Critical Vocab	Error		Responsible	Size / Colour	Digital Footprint	Insert	Save	Detail	Run
	Input		Responsible		Log-in / Password	Slide	Open /	Insert	Unambiguous
	Output				Right	Background	Retrieve	Save	Predict
	Repetition				Privacy	Space bar	Folder	Open / Retrieve	Logical thinking
	Predict				Devices	Shift Key	Appearance		
						? / ! keys	Font		
Enrichment Opps	Debug challenges on Purple Mash		History – create a factsheet about a significant person.		E-Safety day / week (Feb)			Scenes of your favourite places – 2Do Homework task	In liaison with RMJ Y3 teacher possible coding lesson taught by new teachers to support transition.
Assessment Focus									
	Coding vocabulary quiz.		Create word document fact		Online safety quiz.	Create a PowerPoint presentation		Coding vocabulary quiz – more in depth.	Create a paint image which includes taught
Assessing Impact	Complete a set task on Purple Mash coding game –		page on a 'Great Person that changed the world' (History link).		Response to safety scenarios.	on 'Habitats' (science link). True or false quiz based on typing/PowerPoint skills.		Complete a set task on PurpleMash	skills (art/land ahoy topic link).
Asse Imp	teacher observe.		Practical quiz – children showing what keys/tabs to press/click in response to teacher.		Discussion with pupils. Questioning: TBC			/Scratch Junior coding game – teacher observe.	

RMI Computing Curriculum Map – Year 2