DESIGN	I TECHNOLOGY – 3. C	Curriculum Map	Year Group: EYFS	Subject Leader:	Claire Buckle	
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Coverage Overview	Continuous Provision: Explore basic model making using construction sets. (Design, make, evaluate) Scissor skills: Begin to develop a comfortable and efficient scissor grip.	Continuous Provision: Introduce box modelling for exploration and basic junk modelling. (Design, make, evaluate) Scissor skills: To use scissors to cut along straight lines.	Technical Knowledge Guided split-pin task Technical Knowledge Construction kits – building challenges (Design, make, evaluate) Scissor skills: To cut around basic shapes with some accuracy and using an effective scissor grip.		Technical Knowledge Experiment with and explore a wider range of joining techniques Scissor skills: Use scissors effectively to cut around a range of basic, and begin to cut around some more complex shapes.	Technical Knowledge - Cooking and Nutrition Healthy food / exploration of new types of fruit / vegetables
Core Knowledge & Application	 Ongoing I know that I must use tools safely and handle them with care, e.g. scissors, rolling pins etc. I know that I must always wash my hands before preparing or eating food. I am beginning to develop a comfortable and efficient scissor grip. I am beginning to cut along lines with some control. I can talk about what I want to make and can suggest was I can do it, with support through discussion. Ongoing: I can use resources safely and handle them with care; I can begin to use the language of deigning and making (join, build, stronger, shape, longer, shorter etc) 	I know that there are different ways to join materials together, e.g. sticking with glue / adhesive tape. I know how to use scissors to cut accurately along straight lines I know how to use my own ideas to create pieces of work which I can talk about, including junk modelling. I know how to select my own resources and begin to think about which one will be best for a purpose. I know how to experiment with different ways of joining materials together.	I know how to use a range of tools safely and with good control, e.g. scissors, pastry cutters, hole punch. I know how to use scissors to cut around basic shapes with some accuracy and using an effective scissor grip. I can begin to build as a group, with a meaningful purpose, planning and adapting as I go through discussions. I can begin to evaluate my work, with support, through discussion with the teacher. I can share some of my creations, as a group, and begin to talk about some of the processes I have used.	I am beginning to understand that different joining techniques create different outcomes, e.g. glue, adhesive tape, split-pins. I know how to use scissors to cut around basic shapes with increasing accuracy and using an effective scissor grip. I know how to select my own resources and make decisions about the best resources to use for a purpose. I can build, with a meaningful purpose, planning and adapting as I go through discussions. I can explore how everyday objects work by dismantling them.	I know how to use scissors effectively to cut around a range of basic, and begin to cut around some more complex shapes. I know how to experiment with different joining techniques and talk about if they suit a given purpose.	I understand that eating a healthy diet will support my overall health and well-being. I know that I must always wash my hands before preparing or eating food. I can practise stirring, mixing and pouring through planned experiences and continuous provision. I can use my senses when exploring and describing different foods.
Critical Vocab	DESIGN: Design Plan Decide Purpose Idea Drawings	MAKE: Make Create Build Mo Adapt Safely Materials	· · · · ·	TECHNICAL KNOWLEDGE Join Technique Tool Sellotape Glue Stick Ho Stapler	s Split-pins NUTRITION ble punch Fruit Veget	-
Enrichment Opps	<u>Continuous Provision</u> : Construction, Creative, Play dough	<u>Continuous Provision</u> : Box modelling	Moving caterpillars Design a new bridge for the 3 Billy Goats	Box model pets	Design and make own Stickmen – focusing on attaching / joining parts to it.	
Assessing Impact	Use of cutting technique assessed and finger grips (reassessed termly).	Observation – are children building with purpose? Do they adapt	Effectiveness of bridge – evaluation – what would they do differently? Use of split pin – does the product do what is intended?	Design of box model and how this product has turned out – would they change anything next time?	Design and evaluation process – Was it a good design for stick man? Did it fulfil its purpose?	Evaluation grid – identifying likes and dislikes.